Optics for ET: Surface Requirements and the Role of the Interferometer

Dr. Anna Green Nikhef / VU Amsterdam ET Work Package co-chair: Optical Layout, Sensing and Control (HF)

The Ultimate Goal

GWs cause a **phase difference** that we measure using **interference**.

 \rightarrow we need very precise knowledge of the interference pattern:

Anything that affects the phase and amplitudes of the recombining fields can **degrade our ability to distinguish GW signals.**



<u>Most Precise Ruler Ever Constructed</u> Animation by T. Pyle, Caltech/MIT/LIGO Lab

Improving ET's Sensitivity

• High **power**

- larger signal; reduces shot noise
- Injecting squeezed light
 - reduce quantum noise (including shot noise)
- Resonant cavities
 - increased circulating power
 - modified frequency response
 - strict conditions on beam shape
 - requires careful control to maintain resonance

(...and many more)



An Ideal Beam in an Ideal Cavity

Resonance condition depends on phase:

cavity is selective for both wavelength/frequency ($n\lambda = L_{round trip}$), and beam shape



More realistically...

Finite-sized, thick optics: substrate + HR, AR coatings



 \rightarrow 2 broad regimes typically considered

Scattered Light

Wide-angle scatter: light leaves the cavity

Origin: surface micro-roughness

Consequences:

- loss (diffraction loss)
 - Reduced circulating power; smaller GW signal
- environmental **noise**
 - Light exits cavity, reflects off another surface (e.g. vacuum tube), re-enters cavity
 - Surface moves due to ground motion, can look like a GW signal



Beam Distortions

Lower spatial frequency defects **distort** the beam but the light still propagates through the cavity

The distorted optical field can be described as a sum of **higher** order Gaussian modes *e.g. Hermite-Gauss modes* \rightarrow

Different beam shapes accumulate phase at different rates on propagation (Gouy phase)

→ affects resonance in cavity: some distortions are **amplified** (x300 for LIGO/Virgo arms), others are **suppressed**



Beam Distortions: Consequences

GW detectors are designed for the Gaussian beam shape

Light not in this shape *does not contribute* to the detected GW signal

- Loss: reduced circulating power, degraded squeezed light
- Interference pattern visibility reduces
 - E.g. beam shapes from the arms don't match
- Broader consequences
 - Pollution of controls signals, resonances in other parts of the detector, ...



Beam Distortions: Origins

- Substrate homogeneity (for transmitting optics)
- Surface flatness
 - Driven by **polishing requirements**
 - Final performance depends on coating uniformity too
- Scratches, point defects,..
- Other more 'exotic' & transient effects, e.g.
 - Thermally driven (next call) Thermal lenses, point absorbers,..
 - Bulk mechanical resonances (determined by overall geometry)
 Parametric instabilities

 \rightarrow **D**ISTORTED **B**EAM

DISTORTED BEAM \leftarrow

Determining & Assessing Requirements

Surface microroughness + flatness both primarily create Loss

- \rightarrow 'loss budget'
 - = primary driver of mirror surface quality requirements
 - Based on overall sensitivity goal + design choices to get there: circulating power, cavity design, ...
 - E.g. LIGO: 75ppm arm cavity round-trip loss goal
 → 37.5ppm per optic, distributed between absorption, microroughness, flatness
 - → RMS < 100pm, Flatness < ±2nm requirements for ET

But the *details matter*:

Maps of wavefront distortion and absorption are essential for validating optics for ET



Example phase reflection map of a polished substrate

Validating ET optics

From appropriate surface/substrate maps:

- Power spectra
 - Contributions to beam distortions and scattered light
- Polynomial (Zernike) analysis
 - Impact of particular surface figures on beam distortion
- Optical simulations of ET interferometers
 - Account for resonant effects
 - Consider broader impact: loss, coupled resonances, controls, etc





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-1.5

Thanks for your attention! Questions?



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